

**The Architects of the Flesh**



Twisted scientists and power-hungry bureaucrats from the future who run the Buro, a worldwide totalitarian government. They combine advanced science with magic called "arcanowaves" to reach new heights of biotechnology and genetic manipulation.

**The Ascended**



These secret rulers of our modern world are the descendants of animals that, centuries ago, used magic to transform themselves into humans. They created a worldwide conspiracy, through which they control police, militaries, the media, big business & organized crime.

**The Dragons**



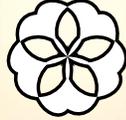
A loose band of heroes drawn from across the timelines who have stumbled onto the Secret War by accident, and now they aim to make things right for you and me. They rely on luck, determination, and the sheer rightness of their cause to prevail.

**The Guiding Hand**



A group of 19th century Shaolin monks heads this secret society dedicated to halting the tyranny of the Architects, Ascended and Lotus. They seek to re-shape the world according to Confucian ideals, doing away with the decadence and personal freedom of the modern world.

**The Eaters of the Lotus**



These cruel eunuchs hail from ancient China, where they secretly control the Chinese empire using dark magic and sinister intrigue. Powerful sorcerers, the Eaters of the Lotus have learned to summon and control the supernatural creatures native to the ancient period.

**The Jammers**



A motley group of cyborg monkeys and cast-off rebels based in the Netherworld who oppose the authoritarian Architects. They believe that feng shui sites are the cause of all the world's problems, so they intend to do everyone a favor by blowing up all the feng shui sites!

**The Four Monarchs**



These powerful sorcerers ruled the world until the Ascended caused a critical shift, erasing the Monarchs from our history books. Now exiled to the Netherworld, these four siblings plot to regain what once was theirs—when they aren't plotting against each other.

**The Purists**



A formerly secret society of sorcerers within the Architects of the Flesh, now acting openly and independently. Originally recruited and taught by Lotus agents, they are opposed to arcanowave technology. They dedicate themselves to the perfection of "pure" magic.

**The Seven Masters**



The Seven Masters, an enigmatic group of Taoists from the ancient China juncture, get involved in the Secret War only when something truly serious is happening, like the end of the world. Then they return to their usual pursuits of meditation and martial arts.

**The Shadow Syndicate**



Newcomers to the Secret War in the wake of a critical shift caused by the Dragons, the Syndicate are a group of shadowy criminals, martial arts masters who meld technology with chi mastery to dominate the future.

# The Who's Who of Shadowfist

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Trading Card Game  
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